

## **Swiftwater Stoneworks**

Recruit my stonework pupils (via letter correspondence) from Hayer to initiate gathering available stone slabs from the Hill country for shipment to Black River Island.

Request volunteers (to act as NPCs) to join me on Black River Island to initiate work in the central town and support any quarry activities in the bayou region.

Coordinate volunteers from Black River Island to support stone extraction from the SE Monument / Tomb (where we defeated the Wight) to be shuttled back to the central town as resources.

Initiate construction of stone tavern around the current tavern location with a dual-purpose design of a comfortable meeting place AND easily converted into a small stronghold/shelter against mass-attack.

Remaining projects include a perimeter wall (beginning along the north edge of town), reinforcement of Dougal's Lighthouse, a new quartermasters store, and other businesses that enter the area.